Multimedia Design
Curriculum Map
CIP # 10.9999

1st YEAR	1st Quarter	2nd Quarter	3rd Quarter	4th Quarter
	• Safety (800-807) • Customer Service (101-102, 104,108) Principles of Exposure and Focus (404 - 406)	• Typography (301) • Graphic Design (200-205) • Elements and Principles of Design (305-306) • Critique (709)	• Intro to Photoshop (207) • Graphic Design (200-205) • Photography (400 – 403)	• Intro to InDesign (208) • Graphic Design (200-205) • Bindery (702-703)

2nd YEAR	1st Quarter	2nd Quarter	3rd Quarter	4th Quarter
	• Safety (800-807) • Drawing and Illustration (300-303) (305-307) • Color Theory (302) • Intro to Illustrator (206) (322)	• Video Production (600, 602 – 606) • Principles of Motion and Sound (303 -304) • Orientation (100-102) (601)	• Audio Production (607, 612) • Professional Practices (700 – 705)	• Professional Practices (706 – 711) • Resume Building and Job Interview (708)

3rd YEAR	1st Quarter	2nd Quarter	3rd Quarter	4th Quarter
	• Safety (800-807) • Cinematography (601, 608-611)	• Web Media (500-506) • Manage Web Content (502) • Create a Digital Portfolio (708)	• Computer Operations (900-910) • Computer Terminology (903)	• Resume Building and Job Interview (708) • Portfolio Finalizing (708)

2nd and 3rd Year curriculum is taught in alternating years. 2nd Year curriculum is offered in school years with odd numbers in the fall, 3rd Year with even numbers. *RED indicates POS task grid and *BLUE indicates certifications and local competencies.